Time Parallel Solution of Linear
Partial Differential Equations
on the Intel Touchstone Delta Supercomputer

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Abstract

This paper presents the implementation of a new class of massively parallel algorithms for solving certain time-dependent partial differential equations (PDEs) on massively parallel supercomputers. Such PDEs are usually simulated numerically, by discretization in time and space, and by applying a time stepping procedure to data and algorithms potentially parallelized in the spatial domain. In a radical departure from such a strictly sequential temporal paradigm, we have developed a concept of time-parallel algorithms, which allows the marching in time to be fully parallelized. This is achieved by using a set of transformations based on eigenvalue-eigenvector decompositions of the matrices involved in the discrete formalism. Our time-parallel algorithms posses a highly decoupled structure, and can therefore be efficiently implemented on emerging, massively parallel, high-performance supercomputers, with a minimum of communications and synchronization overhead. We have successfully carried out a proof-of-concept demonstration of the basic ideas using a two-dimensional heat equation example implemented on the Intel Touchstone Delta Supercomputer. Our results indicate that linear, and even superlinear speedup can be achieved and maintained for a very large number of processor nodes.

1. introduction

A large variety of physical phenomena can be described by means of Partial Differential Equations (PDEs) [1]. For most practical applications, an analytical solution dots not exist. Hence, numerical solutions of such equations are usually considered. From such a perspective, the development of fast and accurate algorithms has been extensively studied in the literature. Recent advances in massively parallel hardware architectures are highlighting the need for additional advances in this area. Specifically, in order to fully exploit the computing power of these new architectures, existing algorithms must be reexamined based on their efficiency for parallel implementation and, eventually, new algorithms must be developed that, from the onset, take a greater advantage of the massive parallelism.

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The Intel Delta, Intel **Paragon**, and CRAY 'I'31) are representatives of an emerging class of massively parallel MIMD architectures. The main **feature** of **this** class of parallel architectures **is** that **they** provide a **large** number **of very** powerful node processors **with vector** processing capability, but possess a rather simple communication **structure** (e.g., a toroidal mesh structure **for the Delta**). More importantly, these architectures allow **exploitation of** concurrency **at** two computational levels. That **is,** in addition to the MIMD parallel computing feature, the vector processing capability **of each** processor node **can** be exploited to further increase the **overall** speedup in the computation. **Thus, the design of** parallel algorithms for **such** architectures must result in processes **that** are coarse grain, can be efficiently vectorized, and require **a** minimum **of** communications.

In **this** paper, we present the implementation **of a new class of algorithms for solving** a linear parabolic equation (in **a** bounded domain Ω, **with** boundary $\partial\Omega$) on a massively parallel supercomputer. Without **10ss** of generality, we limit **ourselves to** a homogeneous, two-dimensional **case** with Dirichlet boundary conditions. Theoretical extensions **to** higher dimensions, nonhomogeneous, space dependent coefficients, and different **boundary** conditions are discussed elsewhere[2].

For the two-dimensional **case** under consideration, we take the domain **to** be a square **of.** length L, i.e., $0 \leq x \leq L$ and $O \leq y \leq L$. Hence, the **parabolic PDE of** interest **is given as**

$$\frac{\partial v}{\partial t} = \alpha\left(\frac{\partial^2 v}{\partial x^2} + \frac{\partial^2 v}{\partial y^2}\right) \tag{I}$$

The pertaining boundary and initial **conditions** are specified as **follows:**

$$v(t,x,y) = V(t,x,y) \qquad x,y \in \partial\Omega \qquad 0 < t \leq t_f \tag{2a}$$

$$v(0,x,y) = f(x,y) \qquad x,y \in \Omega \tag{2b}$$

where α is constant and t_f denotes the final time. Superimposing **a uniform** grid on the domain, i.e., $x = j \times \Delta_x$, $1 \leq j \leq N$ and $y = i \times \Delta_y$, $1 \leq i \leq$ **AT,** and assuming $\Delta_x = \Delta_y = h = L/(N+1)$, will result in **discrete** values, v_{ij}^k, which approximate the continuous **values** $v(k\Delta_t, jh, ih)$. In the sequel, the grid **points values of** v will be referred to either in term s **Of** the $N \times N$ matrix v_{ij}, or in terms **of** the N^2 vector v_ℓ, where $\ell = (i-1) \times N + j$, and $1 \leq i, j \leq N$.

The discretization of Eq.(1) in both time and space **using** the above uniform grid **yields a** family **of** numerical schemes, formalized **as:**

$$[I + 2\beta\delta M]v^{[k+1]} = [I - 2(1-\beta)\delta M]v^{[k]} - 2\delta[\beta V^{[k+1]} + (1-\beta)V^{[k]}] \qquad 0 \leq k \leq K \tag{3}$$

In EC].(3), I denotes the $N^2 \times N^2$ identity matrix, $\delta = \Delta_t/2h^2$, where Δ_t is the magnitude of the time step, and $K = t_f/\Delta_t$. The $N^2 \times N^2$ matrix M arises from the discretization of the second order spatial derivatives. By using a five point central differencing scheme, M will be block tridiagonal, given as $M = Tridiag[I, A, I]$, where $A = Tridiag[1, -4, 1] \in \Re^N$ 'N. The N^2 **vector** V incorporates the time dependent boundary conditions, and has the explicit form:

$$V = [v_{1,0} - |v_{0,1}, v_{0,2}, \ldots \, v_{0,N-1}, v_{0,N} - t \, v_{1,N+1},$$

$$v_{i,0}, \mathbb{G} \cdots, 0, v_{i,N+1}, \qquad\qquad 2 \leq i \leq N - 1 \quad (4)$$

$$v_{N,0} + v_{N+1,1}, v_{N+1,2) \, " \, " \, " \, , \, v_{N+1,N-1}, v_{N+1,N} + v_{N,N+1}]^T$$

Finally, the constant β determines the implicit degree of the method. **Threw** distinct regimes can be considered in terms of β:

1- Explicit method, $\beta = 0$; then Eq. (3) becomes:

$$v^{[k+1]} = (I - 2\delta M)v^{[k]} - 2\delta V^{[k]} \qquad 0 \leq k \leq K \qquad (5)$$

2- Implicit method, ,13 $= 1$; and Eq. (3) becomes:

$$(I + 2\delta M)v^{[k+1]} = v^{[k]} \cdot 2\delta V^{[k+1]} \qquad 0 \leq k \leq K \qquad (6)\text{-}$$

3- Crank-Nicholson (C-N) method, $\beta = 1/2$; in this case Eq. (3) can be **written as**:

$$(I + \delta M)v^{[k+1]} = (I - \delta M)v^{[k]} - \delta(V^{[k+1]} + V^{[k]}) \qquad 0 \leq k \leq K \qquad (7)$$

We will focus our discussion on the C-N method, with the understanding that the parallel algorithms presented in the sequel arc, in principle, applicable to all three methods. Equations (5-7) represent the marching in time procedure for solving Eel. (1). From a computational point of view the problem is both time and space dependent. Throughout this paper, the: term *space parallel* is used for algorithms that only exploit parallelism in solving Eqs. (5-7) at each time step, while the term *time parallel* refers to algorithms that exploit parallelism in the concurrent computation of all vectors $v^{[k]}$.

The formalism of Eqs. (5-7) appears to imply a strict sequentiality of the computation in time. In recent years, a number of paradigms have been proposed in an attempt to achieve some level of time parallelism. To date, only limited **success** has been reported[3-8]. In a new development, howeve Γ, we have presented[9] a concept of time **parallel** algorithms, which allows the marching in time procedure to be **fully** parallelized. **This is** achieved by diagonalizing Eqs. (5-7) through a transformation **bad** upon the *eigenvalue-eigenvector decomposition* (EED) of the **matrices** induced by the discretization. **Thus,** Eqs. (5-7) **can** be reduced to a set of First Order Linear Recurrences (FOLRs), which allows the solution for al] time steps to be **computed** concurrently. The **resulting** time parallel algorithms have a highly decoupled **strut.tum** and can, therefore, can be **efficiently** implemented on **emerging** massively parallel MIMD architectures with minimum communication and synchronization overheads.

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This paper is organized as follows. The concept of time parallel algorithms, as applied to the solution of Eq. (1), is described in Section 2. The best known serial algorithm is addressed in Section 3. The specific heat equation, which is used as an illustrative framework for benchmarking the proposed formalism, is presented in Section 4. The results of our numerical simulations on the Intel Touchstone Delta supercomputer are given in Section 5. Finally, some concluding rema rk s are made in Section 6.

2. Time Parallel Algorithm Description

The time parallel algorithm we propose requires the derivation of the EED of the matrix M. The following theorem (for proof scc e.g., [IO], p349) is used in the sequel:

Theorem 1. *The EED of an* **N** x *N symmetric, tridiagonal Toeplitz matrix* $\psi = Tridiag$ $[b, a, b]$ *is given by*

$$\psi = \theta \lambda \theta. \tag{8}$$

The rows of the matrix θ correspond to the normalized eigenvectors of the matrix ψ, with elements given by:

$$\theta_{ij} = \frac{2}{\sqrt{N+1}} \sin(\frac{\pi ij}{N+1}) \qquad i,j = 1, \cdots, N \tag{9}$$

The N x N diagonal matrix λ involves the set, of eigenvalues of the matrix ψ, with the values of the ith diagonal element given by:

$$\lambda_i = a + 2b\cos(\frac{i\pi}{N+1}) \tag{1o}$$

Here we can note that θ is the one-dimensional Discrete Sine Transform (DST) operator. Hence, it is a symmetric, orthonormal matrix, i.e., $\theta = \theta^T = \theta^{-1}$.

Now, let us define a N^2 x N^2 block diagonal matrix $\Theta = Diag[\theta, \theta, \dots, \theta]$. Furthermore, we consider the N^* x N^* permutation matrix P, which arises in 2-dimensional Discrete Fourier Transfor rls . The effect of applying P to the N^2 vector with elements v_ℓ is equivalent to transposing the N x N matrix with elements v_{ij} . Since both matrices Θ and P are symmetric and orthogonal, we have $\Theta = \Theta^T = \Theta^{-1}$ and $P = P^T = P^{-1}$.

Theorem 2. *The matrix M has an EED of th c form:*

$$M = \Theta P \Theta \Lambda \Theta P \Theta \tag{11}$$

where, Λ is a N^2 x N^2 diagonal matrix. The value Of each element, i. c., Λ_ℓ, is computed according to:

$$\Lambda_\ell = -4 + 2\cos(\frac{i\pi}{N+1}) + 2\cos(\frac{j\pi}{N+1}) \tag{12}$$

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Proof. From Theorem 1 and the definition of θ, we can see that the matrix M can be expressed as

$$M = \Theta \eta \Theta \qquad (13)$$

in which η is a $N^2 \times N^2$ block tridiagonal matrix, given as $\eta = Tridiag[I, \lambda_A, I]$. Here λ_A is itself a diagonal matrix of the eigenvalues of matrix A (see definition of M). Since the block elements of η are diagonal, it can be reduced to a block diagonal matrix as:

$$\eta = PP\eta PP = P(P\eta P)P = P\Psi P \qquad (14a)$$

in which Ψ is a $N^2 \times N^2$ block-diagonal matrix, $\Psi = Diag\{\Psi_i\}$. Each $N \times N$ block, Ψ_i, has a symmetric tridiagonal Toeplitz structure given by $\Psi_i = Tridiag[1, \lambda_{A,i}, 1]$. From Theorem 1, the EED of Ψ_i is

$$\Psi_i = \theta \hat{\lambda}_i \theta$$

where the jth element of matrix $\hat{\lambda}_i$ is given by

$$[\hat{\lambda}_i]_j = \lambda_{A,i} + 2cos(\frac{\pi j}{N+1}) = -4 + 2cos(\frac{\pi i}{N+1}) + 2cos(\frac{\pi j}{N+1})$$

If we define $\Lambda = Diag[\hat{\lambda}_i]$, from the definition of Θ it follows that

$$\Psi = \Theta \Lambda \Theta \qquad (14b)$$

By substituting Eqs. (14) into Eq. *(13)* the desired EED of the matrix M, Eq. (11), is obtained.

The **definitions** of Θ and P imply that the matrix

$$\Phi = \Theta P \Theta \qquad (15)$$

is also symmetric and orthonormal, i.e., Φ, $\Phi^T = \Phi^{-1}$. Note that Φ is the operator of the 2-dimensional sine transform.

our time parallel algorithm is derived by substituting Eqs. (14) and (15) into the C-N scheme of Eq. (7). After some re-arrangement, one obtains:

$$\Phi(I + \delta\Lambda)\Phi v^{[k+1]} = \Phi(I - \delta\Lambda)\Phi v^{[k]} - \delta(V^{[k+1]} + V^{[k]}) \qquad 0 \le k \le K \qquad (16)$$

We now define

$$\hat{v} = \Phi v \qquad (17a)$$

$$\hat{V} = \Phi V \qquad (17b)$$

and, multiplying both **sides** of Eq. (16) by the nonsingular matrix Φ, we obtain the diagolized form of Eq. (7):

$$(I + \delta\Lambda)\hat{v}^{[k+1]} = (I - \delta\Lambda)\hat{v}^{[k]} - \delta(\hat{V}^{[k+1]} + \hat{V}^{[k]}) \qquad 0 \le k \le K \qquad (18)$$

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Furthermore, we **introduce** the $N^2 \times N^2$ diagonal matrix D, **with elements**

$$D_\ell = \frac{(1 - \delta\Lambda_\ell)}{(1 + \delta\Lambda_\ell)} \qquad 1 \leq \ell \leq N^2 \tag{19a}$$

and define

$$\hat{d}_\ell^{[k+1]} = \frac{\delta(\hat{V}_\ell^{[k+1]} + \hat{V}_\ell^{[k]})}{(1 + \delta\Lambda_\ell)} \qquad 1 \leq \ell \leq N^2 \tag{19b}$$

Recalling the orthonormality of Φ, i.e., $\Phi = \Phi^{-1}$, and substituting Eqs. **(17)** and **(19)** into Eq. (1 S), we obtain **the** recurrence:

$$\hat{v}^{[k+1]} = D\hat{v}^{[k]} - \hat{d}^{[k+1]} \qquad 0 \leq k \leq K \tag{20}$$

which represents a first order inhomogeneous linear system. Note **that with** $O(K)$ processors, all vectors $\hat{d}^{[k]}$ can be computed in a fully decoupled **fashion** in a time of O(1). The linear recurrence in Eq. **(20)** can then be solved in $O(log_2 K)$ by using either a cyclic reduction algorithm[1 1] or a recursive doubling technique[12].

For time independent boundary conditions, one can rewrite Eq. (20) as follows

$$\hat{v}^{[k]} = D^k \hat{v}^{[0]} - [\hat{d}^{[k+1]} + D\hat{d}^{[k]} + \cdots + D^k \hat{d}^{[1]}] \qquad 1 \leq k \leq K \tag{21a}$$

and, since $\hat{d}^{[k]} = \hat{d}$ $(1 \leq k \leq K)$, one obtains the simpler expression:

$$\hat{v}^{[k]} = D^k \hat{v}^{[0]} - \hat{d}\frac{1 - D^k}{1 - D} \tag{21b}$$

Furthermore, **if** one assumes homogenous b oundary conditions (i.e., $\hat{d} = 0$), the above equation will **further** reduce to:

$$\hat{v}^{[k]} = D^k \hat{v}^{[0]} \tag{22}$$

It should be emphasized **that** each processor k can compute **its** own corresponding power of D in **a time** of $O(log_2 k)$ without communication (using, e.g., algorithms in [1 3]).

As a simple illustration, we now summarize the time parallel algorithm **for** constant b oundary conditions. On each processing node:

o Transform the **initial** conditions vector, i.e., compute

$$\hat{v}^{[0]} , \Phi_v^{[0]}$$

This **step** can be accomplished in $O(N^2 log_2 N)$ multiply-accumulates, using **fast** transforms.

o Calculate ea ch vector $v^{[k]}$ using Eq. (22), with a complexity of $O(N^2)$ per time **step**, k;

o Apply an inverse transform to the! vector $z_b^{[k]}$, to obtain $v^{[k]}$

$$v^{[k]} = \Phi \hat{v}^{[k]} \qquad 1 \le k \le K$$

This **step** can be accomplished in $O(N^2 log_2 N)$ multiply-accumulates **for each** time step k, by using **fast** transforms.

The **overall** computational complexity of the time-parallel algorithm on a single processor machine **is** therefore $O(KN^2 log_2 N)$. Because of the inherently decoupled **structure of** our **algorithm, this complexity scales** as $O(\frac{KN^2 l^{l} log_2 N}{N_.})$ on a system **involving** N_p processor nodes.

3. Best Serial Algorithm

In **order** to determine the "best" serial algorithm **for** the problem under **consideration, we** make the following observations. The coefficient matrices in Eqs. (5-7) have a **symmetric,** positive-definite, and sparse structure. This **allows** the use of **rather** generic **iterative** methods such as **SO I{,** conjugate gradient, etc. [1 4], for solving the linear systems. More importantly, however, we also note **that** these matrices have **similar structures** to those arising in the solution of the Poisson equation. In that sense, Eqs. **(5-7)** represent a sequence of Poisson equations. Therefore, the **so** called Fast Poisson Solvers [15] **call** be directly applied to the linear systems, Eqs. (5-i'), with a **greater computational** efficiency than the **iterative** methods [1 G]. In the **sequel, we suggest** an improved version **of the** matrix decomposition **algorithm** of [15].

The computational complexity of **such** "best serial algorithms" must be evaluated in **a** framework consistent **with** the time parallel formalism. We **note** that **such** algorithms are **also** based on the decomposition **of** matrix M. However, **this** decomposition **is** now limited **to** that specified in Theorem 2. Substituting Eq. (1 1) into the C-N scheme, Eq. (7), and rearranging the terms we obtain:

$$\Theta P(I + \delta\Psi)P\Theta v^{[k+1]} = \Theta P(I - \delta\Psi)P\Theta v^{[k]} \qquad 0 \le k \le K \qquad (23)$$

Let us define

$$\bar{v} = P\Theta v \qquad (24)$$

Using the orthonormality of Θ and P, and substituting Eel. (24) into Eq. (23), yields

$$(I + \delta\Psi)\bar{v}^{[k+1]} = (I - \delta\Psi)\bar{v}^{[k]} \qquad 0 \le k \le K \qquad (25)$$

One can then **rewrite** Eq. (25) as follows:

$$(I + \delta\Psi)(\bar{v}^{[k+1]} + \#1) = 2\bar{v}^{[k]} \qquad 0 \le k \le K \qquad (26)$$

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Now , if one defines $\tilde{w}^{[k+1]} = \tilde{v}^{[k+1]} + \tilde{v}^{[k]}$, the C-N method call be recast as

$$(\frac{I}{2} + \frac{\delta\Psi}{2})\tilde{w}^{[k+1]} = \tilde{v}^{[k]} \qquad 0 \leq k \leq K \qquad (27)$$

$$\tilde{v}^{[k+1]} = \tilde{w}^{[k+1]} - \tilde{v}^{[k]} \qquad 0 \leq k \leq K \qquad (2s)$$

Again, let us consider, for the purpose of simple illustration, the case of constant boundary conditions, Then, the best serial algorithm can be summarized in the following three steps:

o Transform the vector of initial conditions, i.e.,

$$\tilde{v}^{[0]} = P\Theta v^{[0]}$$

This can be accomplished at a cost of $O(N^2 log_2 N)$, using fast transforms.

o Calculate the vector $\tilde{w}^{[k]}$ by solving the linear system Eq. (27), and $\tilde{v}^{[k]}$ using Eq. (28); repeat this for all time steps, $k = $ 1.2', ... K; the system of $O(N^2)$ linear equations (27) has a symmetric tridiagonal Toeplitz structure: hence, it can be solved in $O(N^2)$ steps;

0 At each time step one needs to output the vector $v^{[k]}$, which is obtained by applying the inverse transformation to $\tilde{v}^{[k]}$:

$$v^{[k]} , \Theta P \tilde{v}^{[k]} \qquad 1 \leq k \leq K$$

This can be accomplished in $O(N^2 log_2 N)$ at each time step k, by using fast transforms.

Thus, the overall computational complexity of the best serial algorithm cm a single processor is $O(KN^2 log_2 N)$.

4. The Heat Equation

In order to provide a concrete framework for assessing the potential of our proposed approach to time parallelism, we focus our attention on a two-dimensional heat conduction problem modeled by a linear parabolic PDE[1 7]. This problem has the advantage of exhibiting both sufficient computational complexity, and possessing analytical solutions. Furthermore, it has been widely used for benchmarking of parallel algorithms[4-8,1 8-20].

'[o fix the ideas, consider the case of transient conduction in a long bar having a square cross section, of thickness L. The bar is assumed to be infinite in the 2 direction, so that the heat profile will wary only in the x and y directions. For simplicity, we furthermore assume that the cross sectional temperature, $v(t,x,y)$ is given at time $t = $ O by

$$v(t,x,y) = sin(x/L) . sin(y/L) \qquad (29)$$

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where $0 \leq x \leq L$, $0 \leq y \leq L$. The temperature of the bar at the boundaries is kept constant, i.e. ,

$$v(t,x,0) = v(t,x,L) = v(t,0,y) = v(t,L,y) = 0 \qquad (30)$$

Thus, the differential equation to be solved is:

$$\frac{\partial v}{\partial t} = \alpha \left(\frac{\partial^2 v}{\partial x^2} + \frac{\partial^2 v}{\partial y^2} \right) \qquad (31)$$

where the constant α is the thermal diffusivity. The initial temperature distribution is a product of two functions each of which involves only one of the independent space variables. Hence, using separation of variables[17], the temperature distribution in a cross section of the bar can be found to be:

$$v(t,x,y) = e^{-2(\pi/L)^2 \alpha t} \sin(\pi x/L) \cdot \sin(\pi y/L) \qquad (32)$$

This analytical expression will be used to validate the numerical results of the implementation of our time parallel algorithm on the Intel Touchstone Delta supercomputer.

5.1 Implementation Results

In order to evaluate the potential ofOur1)101)OSU] time parallelism paradigm, a FORTRAN computer code for solving the 2-D heat equation [i .e., Eqs. (29-31)] was written and implemented on the Intel Touchstone Delta. The numeric nodes of the Delta are i860 microprocessors operating at 40 MHz. These nodes are rated at 80(peak) single precision MFLOPS.

For the actual simulations, we selected the Crank-Nicholson scheme, i.e. we set $\beta = 0.5$, and assumed a thermal difusivity of O. 1. The bar thickness, L, was partitioned, in each spatial direction, into $N + 1$ segments using $N + 2$ equidistant grid points. Since the boundary points have a fixed value in this problem, there are only N^2 lattice points at which a computation is performed. The spatial grid size and the time step size were chosen as $h = \Delta_x = \Delta_y = 0.1$ and $\Delta_t = 10^{-4}$ respectively.

In order to enable a more accurate measurement of the computation time at each processor, and to allow for potential inaccuracies stemming from the numerical scheme to accumulate, we report results after $K = 5000$ time steps, i .e., 0.5 second after experiment start up. This number of time steps was divided between the N_p processors in the following manner. Tile p^{th} processor calculates the kth time step, where $k = p + m \times N_p$, $0 \leq m \leq K/N_p$, and $k \leq K$.

On the **Delta** machine, processors are allocated in terms of a **rectangular mesh**. **In our** implementation, a square partition **was** generally used, **in which the number of columns** and rows was simultaneously varied from 1 to 10. **For the case** of **120** processors, a **10 x 12** rectangular mesh was employed. Each node program **starts by determining its node ID** and the number of processors in the partition. Following the identification procedure, the first node (node 0) reads, from the screen, **the lattice size, N, of** the problem **to** be solved, and **broadcasts it to** all other nodes. **At** each node, an identical filename **is constructed,** "**based** upon the **lattice** size, N, and the number of nodes, N_p. Then a file **with this** specific filename **is** opened, which **is** shared between all nodes, and used for recording the **initialization** and computation **time** of each node. On the Delta **machine, four different** modes are **available** for **accessing a** file. We have used the third mode, which requires **a fixed record size. Each node has its** own file pointer and **all READ** and **WRITE** operations are ordered by node number. Here, setting the mode and closing **the** file are synchronous operations. 'l'bus, we start timing immediately after setting the mode.

To proceed, the values of the parameters α, β, Δ_t, h and K are initialized, the initial temperature **distribution]** and its transformation are calculated, and the values of D_ℓ^p and B_ℓ, where $B_\ell = D_\ell^{N_p}$ $(1 \le \ell \le N^2$ and $0 \le p \le N_p - 1$) are **computed. At this stage** we **clock** the **time** again and subtract it from the starting time to obtain the initialization time. This time **is a** constant **across** all nodes, function **of the spatial** resolution, N. **It is** measured to be on the average 12, 48, **190,** 756 milliseconds per node, for N **equal to 15, 3.1, 63,** 127 respectively.

Following initialization, a DO loop **is** executed, **011** each processor. Each loop index runs from p to K, in increments of N_p. **First,** each processor p **calculates the temperature** distribution of the pth time step using Eq. (22) and the **D** values currently in memory. Then, the **value of D at** each node **is** updated according **to** the formula

$$D_\ell = D_\ell \times B_\ell \qquad 1 \le \ell \le N^2$$

yielding the quantities required for computing the temperature **at** the $(p + N_p)^{th}$ **time** step. After processing $O(K/N_p)$ time steps, the measured times **for** initialization and computation are written from each node onto the common **file.**

'l'able 1 shows the **total (i.e.,** initialization plus computation) **time,** in milliseconds, for **four** different **cases** involving different **lattice** grid **sizes.** The **first row of this** table displays the time **achieved with** the best serial algorithm **(see** Section 3) using a single node of the Delta machine. **The other mws** present **the average** time per node, **calculated** according to

$$\tau_{ave} = \frac{1}{N_p} \sum_{p=0}^{p=N_p-1} \tau_p$$

where τ_p is the total time posted for processor p. The speedup (i. e., best serial algorithm processing time divided by τ_{ave}) achieved as a function of the number of nodes is displayed in Fig. 1.

As can be seen from Fig. 1, even for a small grid size of $N = 15$, the time-parallel algorithm achieves about two orders of magnitude speedup by using **120 processors**. **Note** that, **for** small N, there **is** only **a** limited spatial parallelism in the computation. This **is** consistent **with** reported **results of** the space-parallel **solution** of **this** model problem in [18]. Interestingly, **for** larger A', (e.g., $N = 127$,) **the time-parallel** algorithm **achieves a superlinear speed up, i.e.**, a speed up greater than the number of processors. To understand **this behavior, it is** important **to** recall the fact that the time-parallel **algorithm** also exploits a second level of concurrency, by **taking** advantage **Of** the vector processing **capability of the nodes of** the **Delta.** Although both **algorithms have** been implemented in **a straightforward fashion, i.e., by using** the automatic vectorization **capabilities of the** Intel Delta, **for** large N the basic operations of the time-parallel algorithm become more **suitable for** vector processing, and thus are executed **faster by the** $i860$ nodes. In **fact, for** large N, the time-parallel algorithm **is** computed faster on **a** single $i860$ processor than the best serial algorithm, even though **it** requires **a** greater number **of** operations.

A comparison **of our** results with both theoretical and practical **results** reported in [4-8,18-20] **for** the same model problem clearly highlights the efficiency **of** our time-parallel computing approach. **Our results also** demonstrate **that, even with a limited** number **of** processors, **it is** more efficient **to** exploit parallelism in **time** than in space.

5. Conclusions

In **this** paper, we have presented **a** novel time parallel algorithm **for** the solution **of** linear parabolic partial differential equations. The 1 asic idea **is to** use a transformation **involving** t he eigenvalue-ei genvector decomposition of t he coefficient matrices induced **by** the discretization process. The **resulting** diagonalization yields **a decoupling** of the time **stepping** scheme, **which in** turn **allows** the solution **for all** the time **steps** to be computed in parallel.

At first glance, **it** might have seemed **that** time-parallel algorithms could be **more** efficiently applied **to** those problems for which the analytical expressions **of** eigenpairs **of** the coefficient matrices are known, and hence no computation **is** needed. However, **our** preliminary analysis of the performance of time-parallel algorithms for the **solution** of the Schrodinger **equation, for** which **additional** computations are required **for derivation of such** eigenpairs, appears to **clearly** indicate the contrary[2]. The **result** seems **rather** general and shows that, for most cases, *th e p erforman ice of the tim e- parallel algorithms we pr opose, will not be reduced due to the need of computing the eigenpairs, if the latter is performed efficiently.*

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Figure Caption

Fig. 1: Speedup of the time-parallel algorithm as function of the number of processors for different mesh size.

Table 1: Total execution time, in milliseconds, for different mesh size and number of])100?ss01s employed.
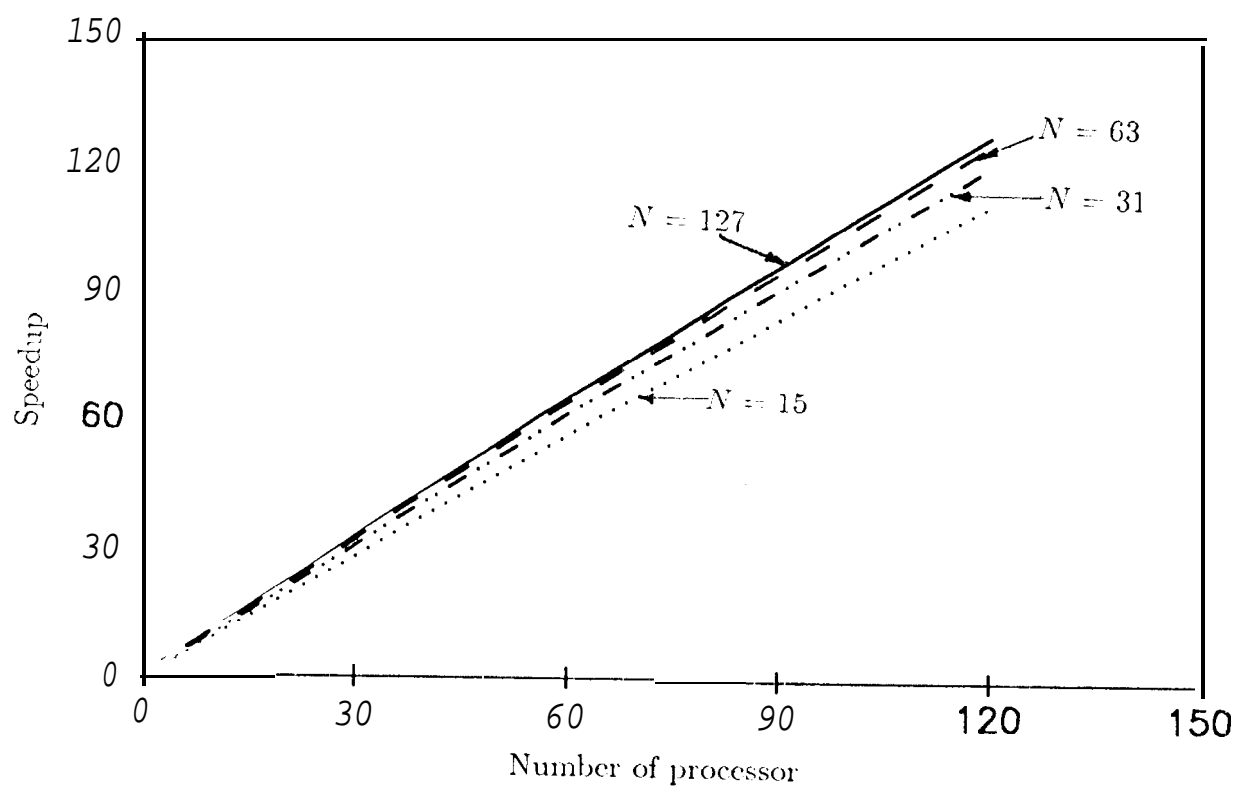
Fig. 1: Speedup of the time-parallel algorithm as function of the number of processors for different mesh size.

Table 1: Total execution time, in milliseconds, for different mesh sizes and number of processors employed

Number of Processors	Dimension of the Mesh			
	15	31	63	127
1	30364	119453	473665	1898395
1	31208	118109	429817	1693977
4	7811	28642	107595	424074
9	3478	12620	47925	188885
16	1962	7119	27040	106576
25	1260	4574	17373	68475
36	879	3191	12123	47784
49	649	2357	8957	35307
64	500	1816	6903	27210
81	389	1447	5500	21680
100	324	1181	4491	17703
120	272	992	3774	14877